DEMO NIGHT
Monday, May 16, 2022
BBQ Dinner 6:00 - 8:00 pm, Beachside Sun Decks
Demos 7:00 - 10:00 pm, Island Ballroom and Jacaranda Hall

ISLAND BALLROOM
1. The Double Ring Illusion
2. The Caricature Effect in Graphical Communication
3. Contour Erasure Filling-in Effects
4. A joint attention game using Gazer, a system for web-based eye tracking
5. Saccadic Persistence of Vision
6a, 6b. Video communication through MPdepth
7. Hidden in Plain Sight!
8. Mind control in motion perception
9. The UW Virtual Brain ProjectTM: Virtual reality exploration of the visual, auditory, and touch systems
10. Transparency despite Pattern, Junction, Luminance and Color Incongruity: The Power of Common Fate
11. High Speed Gaze-Contingent Visual Search
12. Artist as Vision Scientist: 'Brain Lessons' From The Surreal Art of René François Ghislain Magritte
13. Visual awareness modulated by edge detector adaptation
14. Retinal painting using (intra-saccadic) anorthoscopic presentations

JACARANDA HALL
15. Mixed Reality Experiences on Magic Leap Device
16. Exploring the Frame Effect
17. The McGurk effect - When visual and auditory information clash
18. Duchamp-Style Rotoreliefs
19. Anisotropy of 3-D Non-Rigidity
20. StroboPong